

Yes, we can!

Format Description

Format	Yes, we can!
Objective	To facilitate collaborative implementation problem solving. Share your wicked implementation problem and request input and advice from others.
Content	You may have an amazing innovation that you wish to be widely available, struggle with engaging relevant stakeholders in your implementation, find it challenging to develop a feasible implementation strategy or have a totally different implementation problem you want to solve together with others. No matter how wicked your problem is, you are welcome to discuss it here!
Structure	<p>A Yes, we can! session lasts 75 minutes and hosts no more than 30 participants.</p> <ul style="list-style-type: none"> - Each session will be centred around three “problem owners” presenting a wicked implementation question, challenge or project. - They will be positioned at different tables. Each person can set up their table with a poster, a factsheet or other materials. - Other participants in the session – “problem solvers” – will be split into three groups, each of which will work with one “problem owner”. - Each room will get assigned a moderator to facilitate the session based on the following structure: <ul style="list-style-type: none"> • Welcome (5 mins - Moderator) <ul style="list-style-type: none"> ○ Moderator: Introduction of format, problem owners and their topics; forming of three groups • Problem Solving (25 min – Problem owners and solvers) <ul style="list-style-type: none"> ○ Problem owner introduces the question, problem, challenge (5 mins only) ○ Question time: Problem solvers ask open questions only (who, what, why, how, when etc; one question per person at a time). No advice allowed! Problem owner answers the question. ○ Advice time: Problem solvers provide advice / input (one person and one piece of advice at a time; new problem solvers can only add new content). Problem owner only listens to the advice, no responses • Reflection (5 min – Problem owner) <ul style="list-style-type: none"> ○ Problem owner reflects on the input received (what was helpful, new, can be done?). <p>The above will be repeated twice such that each problem solver has the opportunity to participate in two rounds of problem solving</p>
Central elements	<ul style="list-style-type: none"> - Problem owners, be clear ... in the description of (a) your wicked problem, and (b) the type of input you would like to receive from others - Problem owners, be brief ... You have 5 minutes. Only tell a short story and quickly get to your problem – do not prepare a presentation with sheets and bullet points, provide only the most necessary materials to make your point. - Everyone, be active ... The success of this session depends on active problem owners and solvers. We will ensure a “dialogue friendly” set up with high tables and a moderator for support.
Submission Process	<ul style="list-style-type: none"> • Please use the YWC Submission Template for submitting your wicked problem - provided on our website. Only submissions using this template will be accepted for review. • All Yes, we can! submissions will be categorized by theme at the discretion of the planning committee.